

HUBUNGAN INTENSITAS BERMAIN GAME ONLINE DAN PERHATIAN ORANGTUA TERHADAP KETERAMPILAN SOSIAL (SOCIAL SKILL) ANAK SEKOLAH DASAR

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ABSTRACT

ABSTRACK

Online games are snowballing and becoming children's favorites, which has positive and negative impacts. The existence of the media causes many problems. If parents are negligent in supervising their children, it will undoubtedly result in addiction to the game. Children who already have an addiction to online games will experience some accompanying effects. These effects affect children's motivation, learning achievement, and social skills. Yet these things exist in children in their current development period. This study aims to determine whether there is a relationship between the intensity of playing online games and parents' attention to the social skills of elementary school children. This type of research is quantitative research with a survey method. The subjects of this study were 246 elementary school students spread across the city of Yogyakarta. A sampling of the research population was carried out using a proportional random sampling technique, which is a method of taking samples from members of the people using a random method without regard to the strata in the population—data collection techniques using a questionnaire. The data analysis technique used statistical regression techniques. The study's results stated that the relationship between online games and social skills, parents' attention to social skills, and the relationship between the two on social skills was fragile.

Kata Kunci: *Online games, Parental Attention, Social Skills*