

# **MEDIA DEVELOPMENT OF SIMULATION CD ANIMAL BEHAVIOR TO SUPPORT LEARNING CREATION OF CHILDREN CHARACTERISTICS BASED ON CHARACTER**

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## **ABSTRACT**

**MEDIA DEVELOPMENT OF SIMULATION CD ANIMAL BEHAVIOR  
TO SUPPORT LEARNING CREATION OF CHILDREN CHARACTERISTICS BASED ON CHARACTER**

### **SUMMARY**

This study aims to Develop Media cd Visual Animal Behavior Simulation to Improve Competence of Character Education of Dance Art Student Creation. The research approach used is qualitative approach. The research was conducted at Gembiraluka zoo. Research subjects are animals that are there. The way of data collection is done by: observation, documentation, literature study. Research data is analyzed by stages: data collection, data reduction, data examination, and conclusion. To know the validity of data is done with triangulation. The expected results of this study are the visual cd simulation of various animals (1) the shape of the pose and the motion of desire from various animals. (2) Various animal motion poses developed into dance pose (3) animal expression (3) Construct an animal dance movement. The outcome of this study is the scientific publication of the International Journal of Art and Design Education, a national journal.

**Keywords:** Development of Visual Media cd simulation Animal, creation of child dance

**Kata Kunci:** *Keywords: Development of Visual Media cd simulation Animal, creation of child dance*