

Creation of Landscape Painting Through Audio Visual Media for Fine Arts Students FBS Yogyakarta State University

by Dr.Drs. I Wayan Suardana, MSn, Sigit Wahyu Nugroho, M.Si,Drs. Damascus Heri Purnomo, M.Pd,Drs. Djoko Maruto, M.Sn

ABSTRACT

This study aims to describe the use of Audio Visual media in the creation of Landscape Painting, to describe the material processing process, the use of tools in the creation of Landscape Painting, to describe the use of Audio Visual media in the creation of Landscape Painting, for art education students.

This study uses a descriptive qualitative approach, with aesthetic studies and the design process through experiments. This approach is used to gain a deep understanding of the implementation of the Audio Visual process. Qualitative methods are used as research procedures that produce descriptive data in the form of written or spoken words from observable people or actors. This qualitative approach is directed at the individual as a whole in the whole class. The relevance of choosing this approach is that qualitative research in principle is observing the behavior of people in their environment, interacting with them, and trying to understand their activities with the world around them.

The work process includes: exploration, experimentation, formation, in the process through data reduction, data presentation, and drawing conclusions/verification as intertwined before, during and after data collection takes place.

The results of the research, namely several unique works of art with the theme of Landscape (scenery), while the output targets are Haki and National Accredited Journals.

Kata Kunci: Landscape Painting through Audio Visual Media