

HAPPY GAME EREDIVISIE FESTIVAL AS AN ATTEMPT IMPROVING ACHIEVEMENT AND CHARACTER OF SCHOOL STUDENTS FOOTBALL IN THE PROVINCE OF DIY

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ABSTRACT

Abstract

Community service under the title happy football game festival in an effort to improve student achievement and character in the football school of DIY aims to 1) add to the experience to compete in official competitions are competitive as well as climate didactic game and upholding Fair Play, 2) increases the motivation to practice any individual or team who participated in the competition, 3) Increase understanding of the players against the game rules because of the nature of the special referee in the This competition is framed in terms of educating early childhood in addition to the main task of officiating, 4) created a competition with corridors of mental pressure as low as possible because of the age level is still labile to play soccer, develop the character kerjakeras, staying motivated to practice, improve skills and student achievement in the SSB of DIY. Activities are implemented in the form of workshop-servants team, coaches, and referees to develop rules of the game and a special football festival match happy gaming with the methods of the theory and practice for one day supported media and competent resource person in their jobs, and the implementation of the festival. The results of activities i.e. students in the region of the DIY SSB participated in this festival can keep and raise the characters kerjakeras, the motivation to practice high after following the event and finally the expected achievements, skills can be achieved.

Kata Kunci: *football, character*