

INTERACTIVE LEARNING MEDIA TRAINING THROUGH INTRODUCTION TO THE ENVIRONMENT AND TRADITIONAL GAMES FOR MIDDLE AND LATE CHILDHOOD CHILDREN

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ABSTRACT

This community service activity is motivated by the importance of public knowledge regarding children's motoric development. This PKM activity aims to improve children's motoric development through introducing the environment and traditional games. The method in this community service activity is designed in the form of lectures and direct practice in introducing the environment and traditional games. Presentation of material through direct lectures and direct practice regarding traditional games. Feedback is carried out by studying documentation and asking questions. The success of this PkM activity is determined by the target or level of participation of participants in this community service activity, namely children in the Kampung Emas Krpyak IX, Margoagung, Seyegan, Sleman area.

The results of this community service activity can be reported as follows: 1) community service activities were carried out on Saturday 23 September 2023, from 09.00 WIB - completed offline. This activity was attended by 18 children in the Kampung Emas Krpyak IX area, Margoagung, Seyegan, Sleman. The implementation of theoretical and practical activities can run well and smoothly as expected.

Kata Kunci: *Keywords: Motor Development, Introduction to the Environment, Traditional Games*