

ANALYSIS OF THE NEED FOR THE DEVELOPMENT OF A PARENTS' GUIDE TO REDUCE ELECTRONIC GAME ADDICTION IN CHILDREN

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ABSTRACT

The existence of guidance for parents in educating children, especially to counteract the negative impacts caused by addiction to electronic online games (online games) is so important and necessary because parents are the closest person to their children. Preliminary research in the form of a needs analysis for the development of these guidelines is needed and carried out in this study. The purpose of this study was to describe the condition of children playing electronic online games and the level of addiction as well as parents' strategies in reducing addiction to electronic online games for children at home. Quantitative approach is used in this research, with the type of descriptive research. The population in this study were students at the Junior High School of the Special Region of Yogyakarta for the academic year 2020/2021. The sampling technique used incidental sampling. Data collection instrument with a questionnaire and psychological scale of online game addiction. The results of the study indicate that there is a need to develop guidelines for parents in reducing online game addiction in children. The results of the study can be used as a basis and reference in developing guide content for parents in reducing children's addiction to online games (electronic online games). Most parents are aware of the negative impact on children who play online games so that parents make efforts and plan strategies to reduce online game addiction in children but still find obstacles in its implementation. In making strategic innovations in the content of the guide it needs to be adapted to all aspects of online game addiction, these aspects are the main basis in bringing up innovative strategies to reduce online game addiction in the guide that will be developed. The existence of guidance for parents in educating children, especially to counteract the negative impacts caused by addiction to electronic online games (online games) is so important and necessary because parents are the closest person to their children. Preliminary research in the form of a needs analysis for the development of these guidelines is needed and carried out in this study. The purpose of this study was to describe the condition of children playing electronic online games and the level of addiction as well as parents' strategies in reducing addiction to electronic online games for children at home. Quantitative approach is used in this research, with the type of descriptive research. The population in this study were students at the Junior High School of the Special Region of Yogyakarta for the academic year 2020/2021. The sampling technique used incidental sampling. Data collection instrument with a questionnaire and psychological scale of online game addiction. The results of the study indicate that there is a need to develop guidelines for parents in reducing online game addiction in children. The results of the study can be used as a basis and reference in developing guide content for parents in reducing children's addiction to online games (electronic online games). Most parents are aware of the negative impact on children who play online games so that parents make efforts and plan strategies to reduce online game addiction in children but still find obstacles in its implementation. In making strategic innovations in the content of the guide it needs to be adapted to all aspects of online game addiction, these aspects are the main basis in bringing up innovative strategies to reduce online game addiction in the guide that will be developed.

Kata Kunci: *needs analysis, guide, electronic online game addiction*