

DEVELOPMENT MEANS FOR LEARNING GAME NET NET IN PRIMARY

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ABSTRACT

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ABSTRACT

Inadequate number and type Infrastructures Physical Education has hampered the implementation of physical education in primary school teaching. Based on the survey results of the students of Faculty of sport, it is the availability of Sarpras Penjas in an elementary school are generally very low, especially net for net learning. Net good and interesting course will be loved by children, so the development of net modification in learning games for elementary school students need to be developed. This study aims only to give a product a modified net means for learning in primary school net game.

The research method, this research is a research and development (research and development) so this research-oriented products. Model development is done is descriptive model of procedural validity and test products dikonsultasikan to physical education facilities and infrastructure experts. Data collection instrument in the form of an open question means net modification is used as a means of collecting data from experts with advice and criticism as well as input from the quality of the product. Discussions were held with experts sarpras physical education materials, questionnaires and questionnaires and interview, given to provide input apart from the questions that have been determined. Quantitative analysis techniques in this study using descriptive statistical analysis techniques in the form of the statement is very less, less, pretty, good, and excellent. Results validation of products by both experts infrastructures showed that net feasible modification for use in the learning process of physical education, sports, and health to sixth grade elementary school Minomartani 1 Catur Tunggal Sleman.

Kata Kunci: *Development, modification net, learning the game.*