

EDUCATIONAL GAMES (APE) DEVELOPMENT TRAINING PROGRAM TO SUPPORT LEARNING PROCESS IN ELEMENTARY SCHOOL OF BAHA SUBDISTRICT MENGWI BALI

by Sungkono,M.Pd., dan Deni Hardianto, M.Pd.

ABSTRACT

EDUCATIONAL GAMES (APE) DEVELOPMENT TRAINING PROGRAM TO SUPPORT LEARNING PROCESS IN ELEMENTARY SCHOOL OF BAHA SUBDISTRICT MENGWI BALI

ABSTRACT

Sungkono,M.Pd., dan Deni Hardianto, M.Pd. sungkono@uny.ac.id

The aims of the program of Community Support Service (PPM) as are follow; 1) improving teacher's knowledge and skill in developing APE to support learning process in elementary school, 2) generate APE that can be used in the learning process. The program was conducted in sub districts Mengwi involving 30 participants. The method used in the program such as preaching, question-answer, demonstration, practice, and mentoring or tutorial. Preaching and question-answer are used to convey to participants about the concept of APE. Practice method is used to provide an opportunity to the participants to create their own APE based on specific topic on a particular subject. Mentoring is implemented to assist participants in creating process of APE in order to achieve best results. Results of the program are as follow; 1) the knowledge of participants on techniques and procedures in developing APE has met the criteria so they are quite competence to generate APE for educational purpose. 2) the training has produced some good APEs for educational purpose such as card, letter cards, word cards and matching cards which can be used to support learning activities in the classroom of elementary school

Keywords: Educational Games (APE), Learning, Elementary School

Kata Kunci: *Educational Games (APE), Learning, Elementary School*